indeed

## Help! My Classes are Imbalanced!

ODSC West 2019 #ODSC

#### **Samuel Taylor**

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Malte Wingen

# We help people get jobs.

## Agenda



What is class imbalance?



Recognition



**Solutions** 



Recommendations

## Agenda



What is class imbalance?



Recognition



**Solutions** 



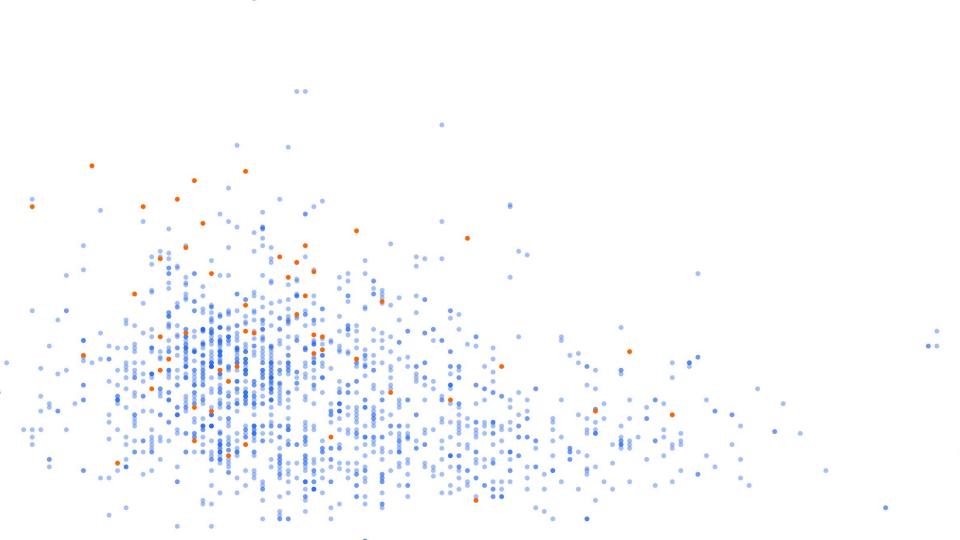
Recommendations

### **Class imbalance**

#### Class imbalance occurs when certain values

## Class imbalance occurs when certain values of the target variable

## Class imbalance occurs when certain values of the target variable are more common than others



Causes of class imbalance

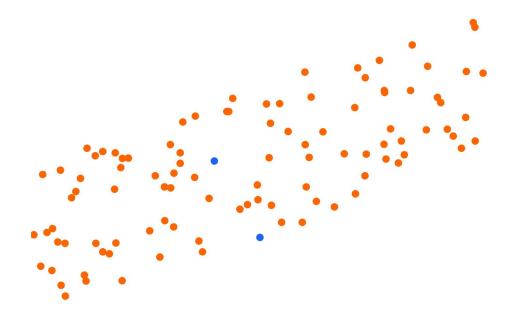
01 Lack of data

02 Overlapping

03 Noise

04 Biased Estimators

#### Lack of data about the minority class



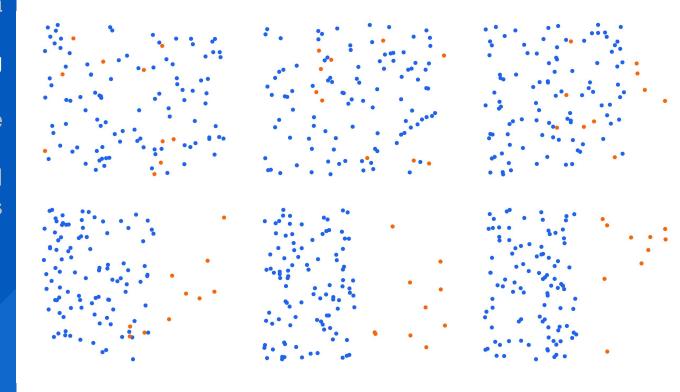
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#### **Overlapping**



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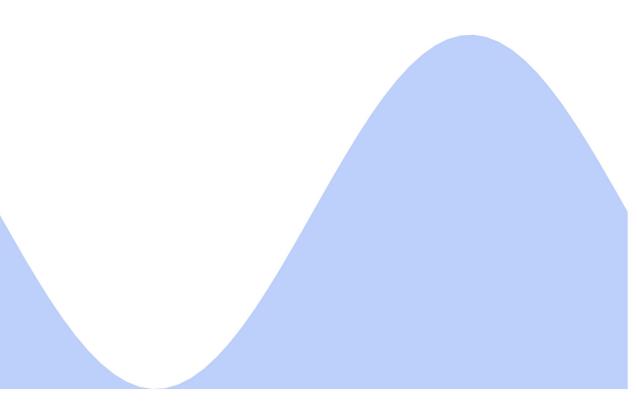
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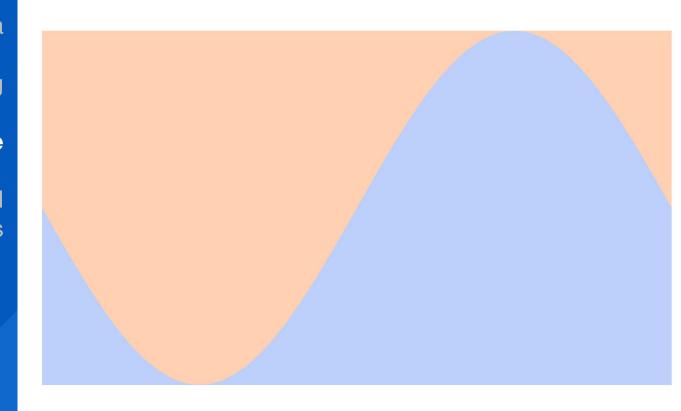


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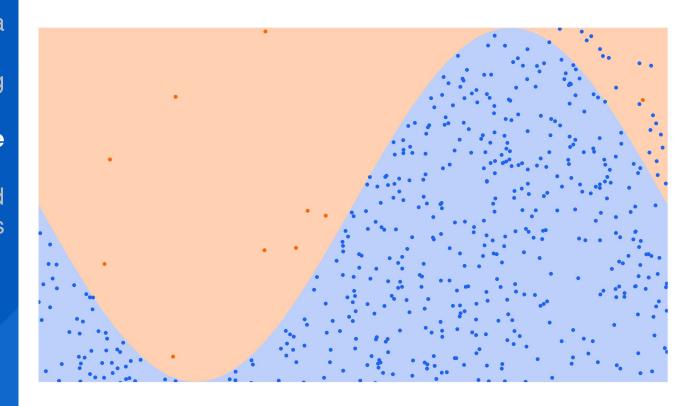


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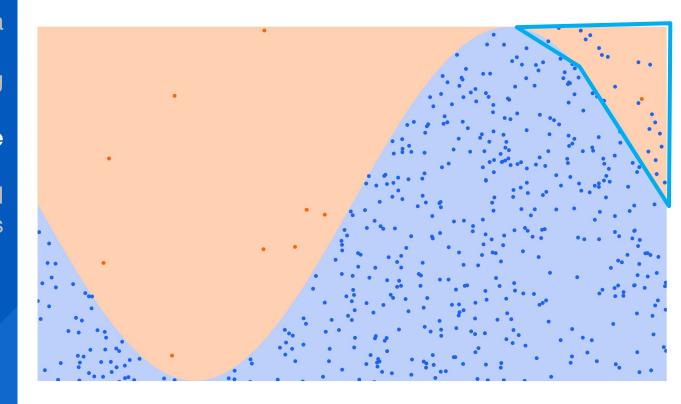


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**Biased estimators** 

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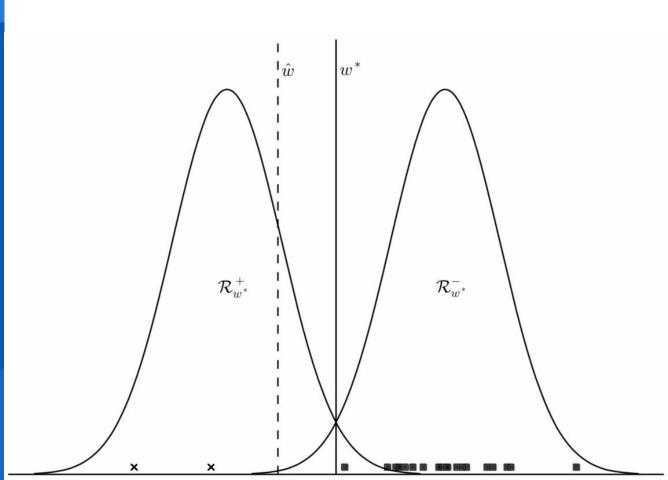
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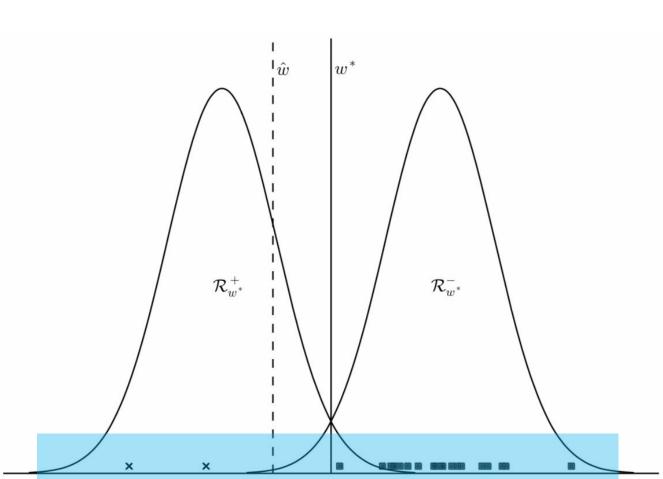


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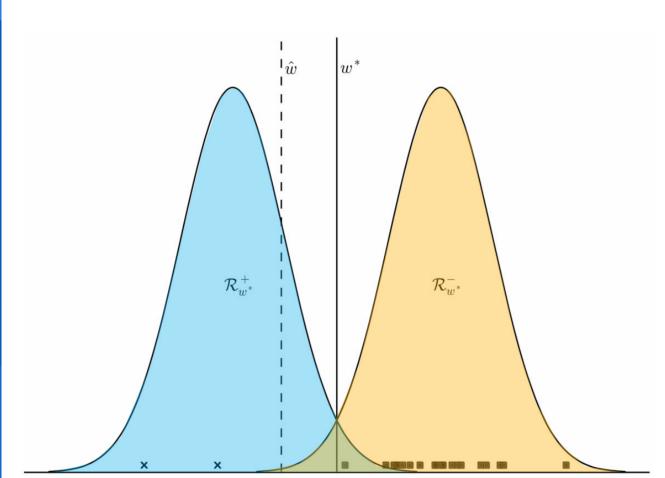


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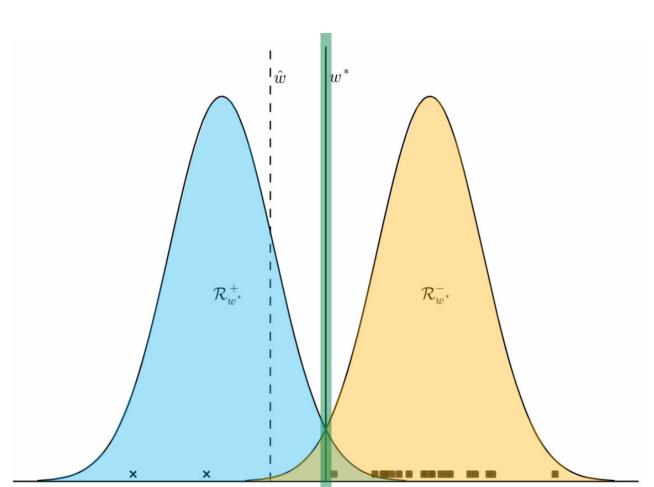


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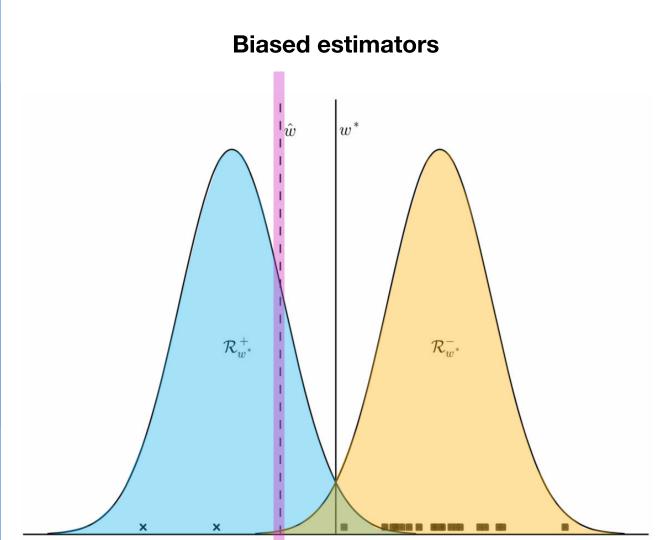
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01 Lack of data

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Recommendations

#### **RECOGNIZING IT**

01 Check for it

02 Compare it

03 Use better metrics

04 Be careful with train/test splits

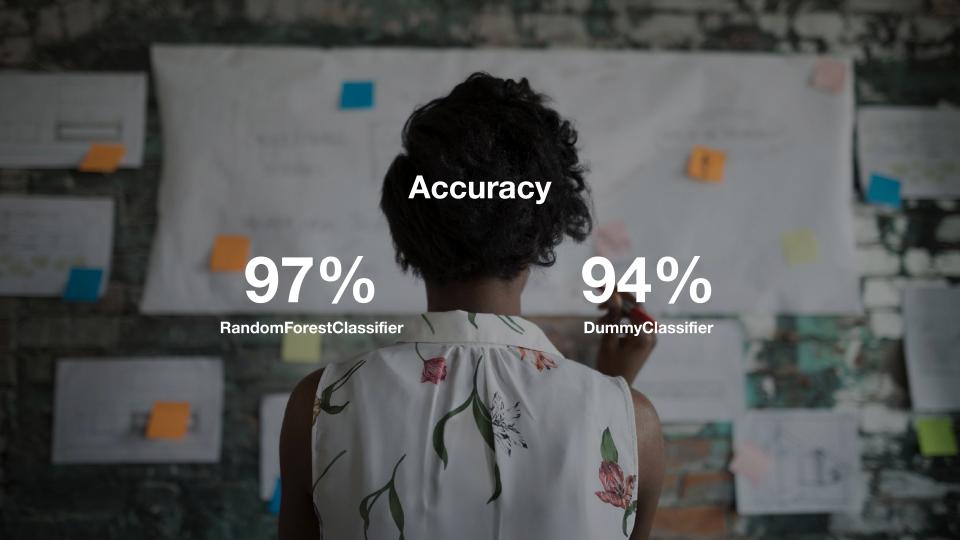
#### **Explicitly check for it**

```
df['class'].value_counts()
```

negative 1546 positive 53

Name: class, dtype: int64





#### **RECOGNITION**

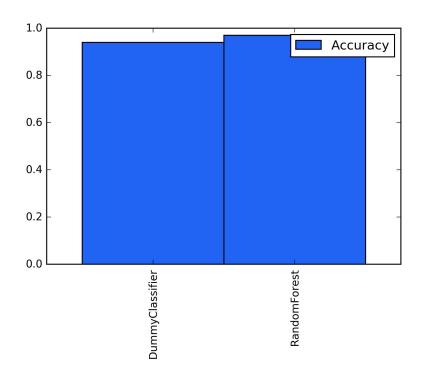
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#### Compare to an incredibly simple baseline



from sklearn.dummy import DummyClassifier from sklearn.ensemble import RandomForestClassifier from sklearn.metrics import accuracy\_score

dumb\_model = DummyClassifier().fit(X\_train, y\_train) y\_pred = dumb\_model.predict(X\_test)

dumb\_accuracy = accuracy\_score(y\_test, y\_pred) # 0.9375 fancy\_model = RandomForestClassifier().fit(X\_train, y\_train) y\_pred = fancy\_model.predict(X\_test) fancy\_accuracy = accuracy\_score(y\_test, y\_pred) # 0.9675

#### **RECOGNITION**

01 Check for it

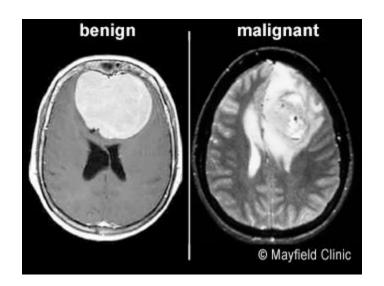
02 Compare it

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#### **Use better metrics**

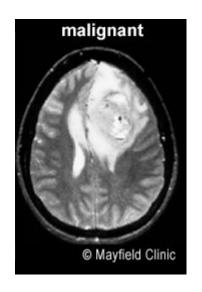
**Accuracy** assumes all errors are equally costly





#### **Cost of mistake:**

- Patient worry
- Further tests



#### **Cost of mistake:**

- Death

#### **RECOGNITION**

01 Check for it

02 Compare it

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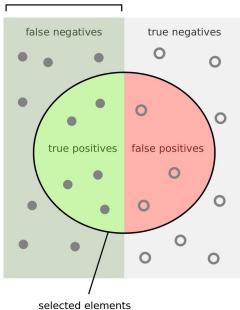
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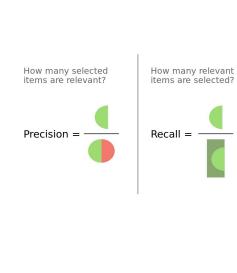
#### **Use better metrics**

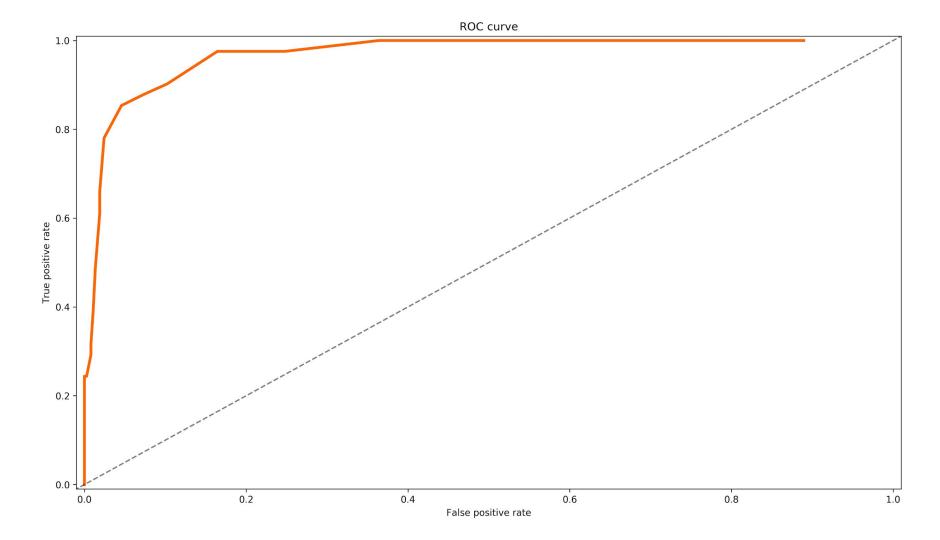
**Accuracy** assumes all errors are equally costly

## relevant elements false negatives true negatives true positives false positives selected elements

#### relevant elements









ROC curves... can be used to evaluate classifier performance when prior probabilities and misclassification costs are difficult to estimate a priori

Sinha and May

#### **RECOGNITION**

01 Check for it

02 Compare it

03 Use better metrics

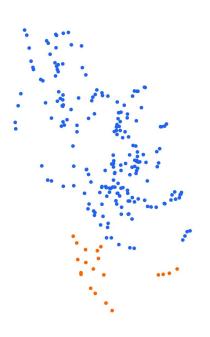
04 Be careful with train/test splits

#### Be careful with train/test splits

Minority prevalance: 4.8%

Minority prevalance: 9.1%





#### **RECOGNITION**

01 Check for it

02 Compare it

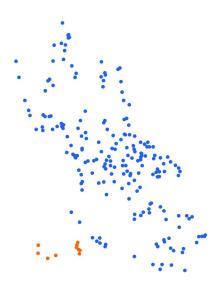
03 Use better metrics

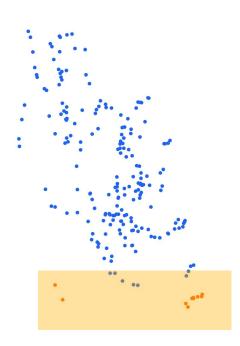
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#### Be careful with train/test splits

Minority prevalance: 4.8%

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#### Agenda



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Recommendations

#### **Gather more data**



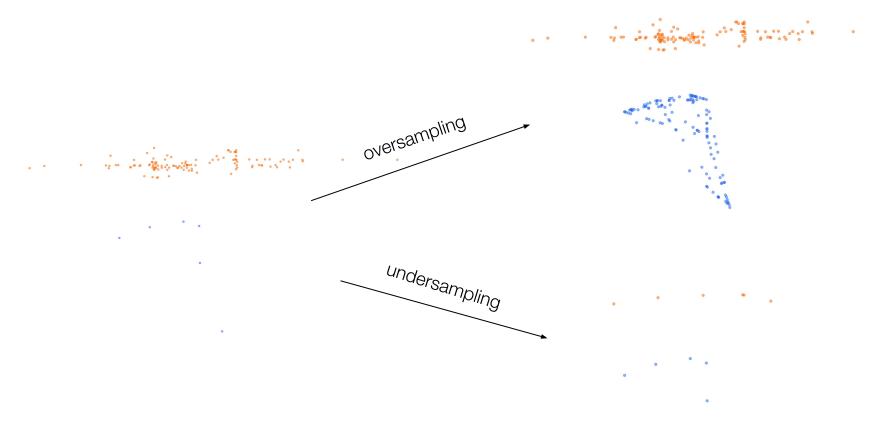
#### **Taxonomy from Branco, Torgo & Ribeiro**

Pre-processing

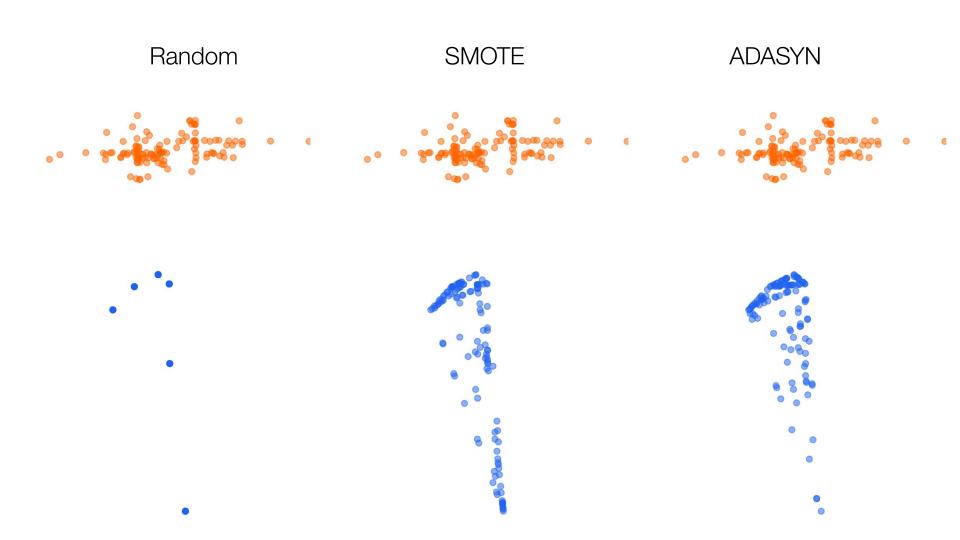
Special-purpose learning

Prediction post-processing

Pre-processing



# oversampling <sup>undersampling</sup>

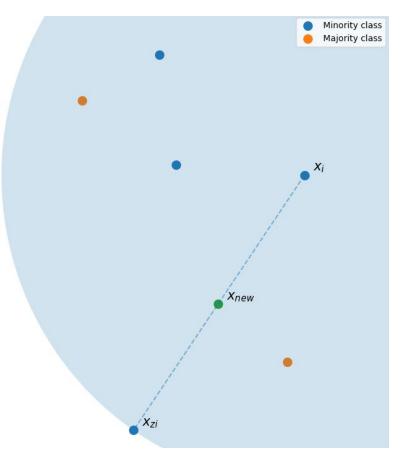


#### **SMOTE**

- 01 Select member of minority class
- 02 Find its k nearest neighbors and select one
- 03 Interpolate a point p% of the way between the two points

(p selected randomly on [0, 1])

04 Repeat until desired level of balance

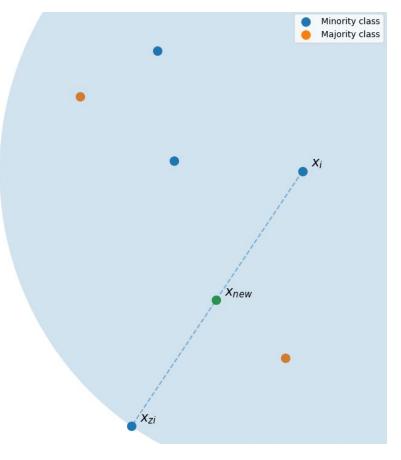


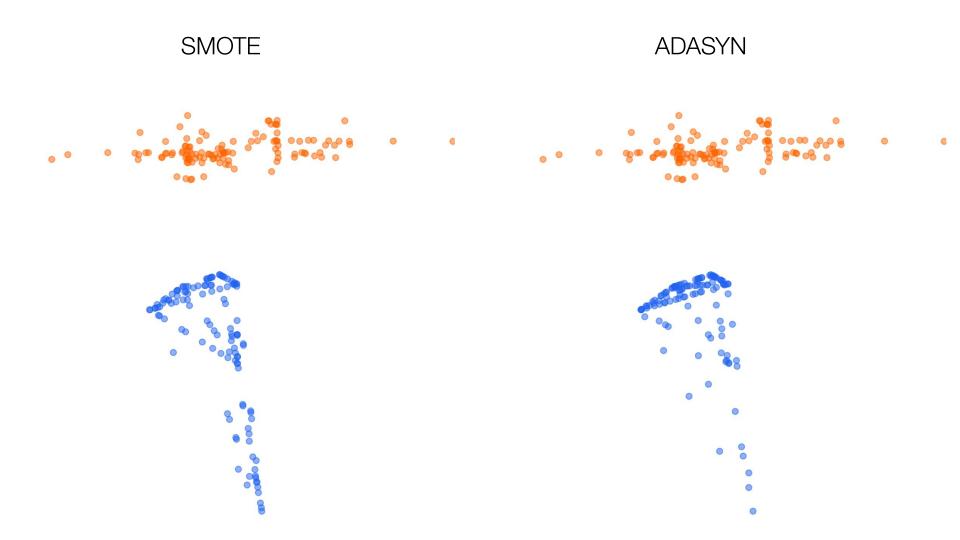
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- 01 Select member of minority class
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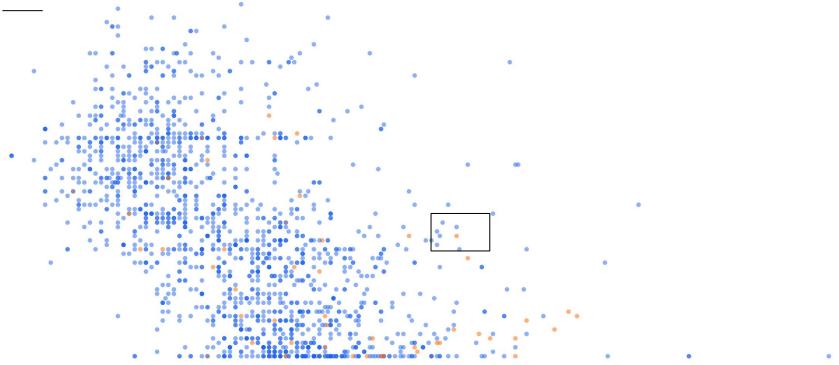




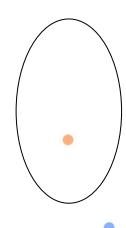
oversampling

undersampling

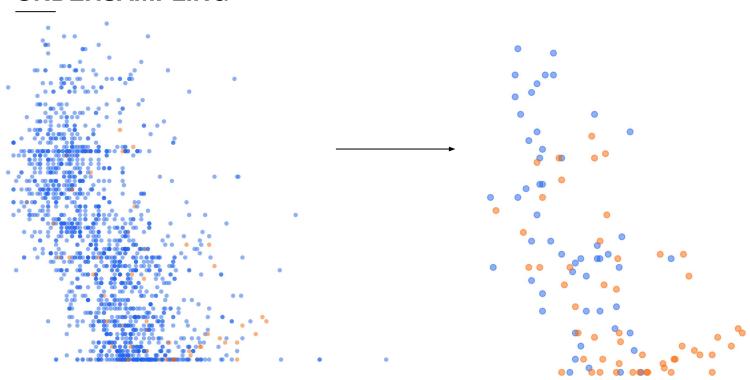
#### **NOISE**

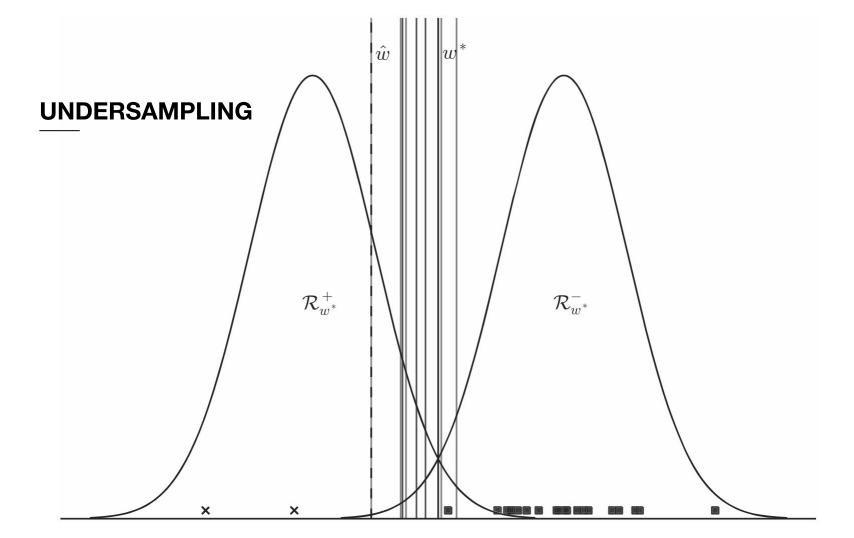


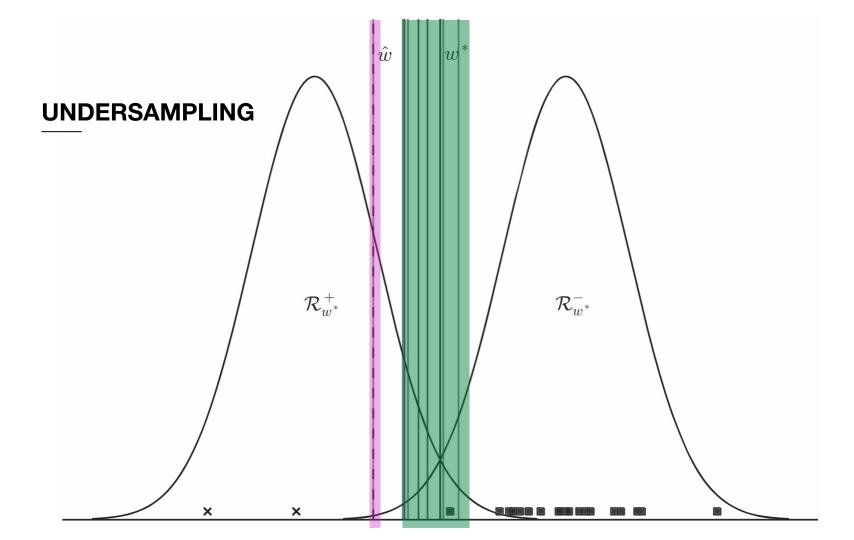
#### **TOMEK LINKS**

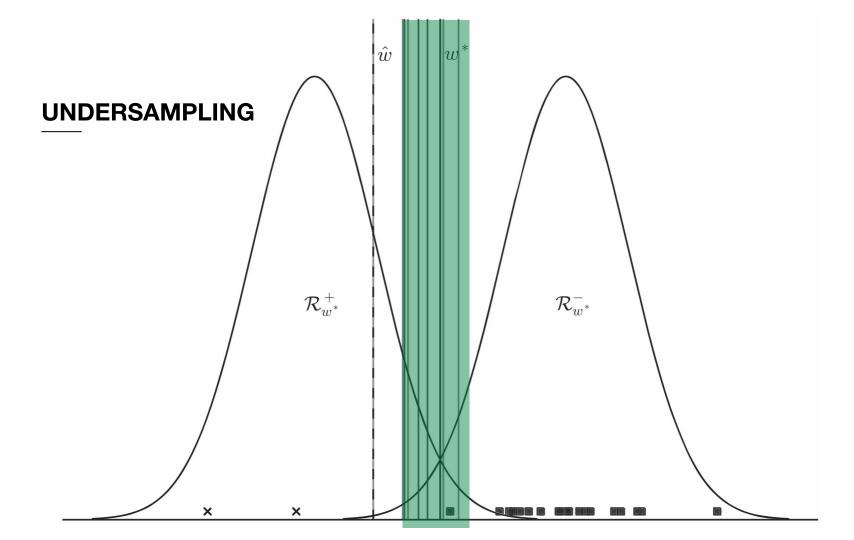


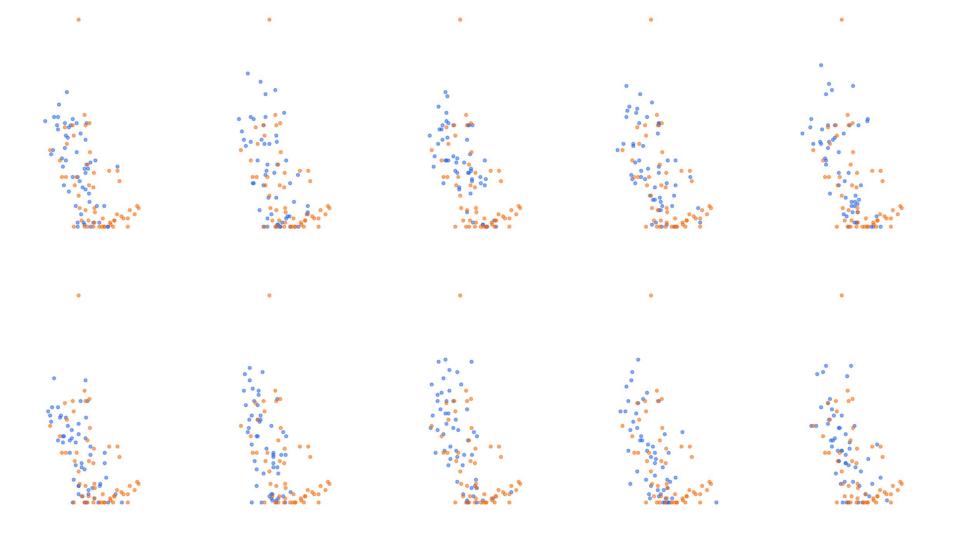
#### **UNDERSAMPLING**











#### imbalanced-learn







**Libraries exist** 



Biases models toward user desires



**Libraries exist** 



Biases models toward user desires



Changes the cost of training a model



**Libraries exist** 



Biases models toward user desires



Changes the cost of training a model



Can be difficult to apply

02 Special-purpose learners class sklearn.ensemble.**RandomForestClassifier**(n\_estimators='warn', criterion='gini', max\_depth=None, min\_samples\_split=2, min\_samples\_leaf=1, min\_weight\_fraction\_leaf=0.0, max\_features='auto', max\_leaf\_nodes=None, min\_impurity\_decrease=0.0, min\_impurity\_split=None, bootstrap=True, oob\_score=False, n\_iobs=None, random\_state=None, verbose=0, warm\_start=False, class\_weight=None)

class sklearn.linear\_model.**LogisticRegression**(penalty='l2', dual=False, tol=0.0001, C=1.0, fit\_intercept=True, intercept\_scaling=1, class\_weight=None, random\_state=None, solver='warn', max\_iter=100, multi\_class='warn', verbose=0, warm\_start=False, n\_jobs=None, l1\_ratio=None)

class sklearn.svm.**SVC**(C=1.0, kernel='rbf', degree=3, gamma='auto\_deprecated', coef0=0.0, shrinking=True, probability=False, tol=0.001, cache\_size=200, class\_weight=None, verbose=False, max\_iter=-1, decision function shape='ovr', random state=None)

class lightgbm.**LGBMClassifier**(boosting\_type='gbdt', num\_leaves=31, max\_depth=-1, learning\_rate=0.1, n\_estimators=100, subsample\_for\_bin=200000, objective=None, class\_weight=None, min\_split\_gain=0.0, min\_child\_weight=0.001, min\_child\_samples=20, subsample=1.0, subsample\_freq=0, colsample\_bytree=1.0, reg\_alpha=0.0, reg\_lambda=0.0, random\_state=None, n\_jobs=-1, silent=True, importance\_type='split', scale\_pos\_weight=1.0, \*\*kwargs)

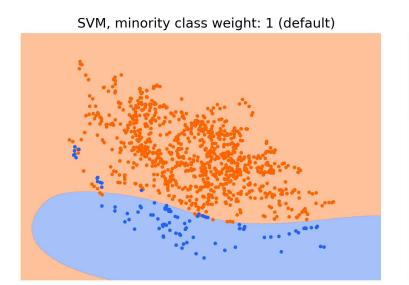
class xgboost.**XGBClassifier**(max\_depth=3, learning\_rate=0.1, n\_estimators=100, verbosity=1, silent=None, objective='binary:logistic', booster='gbtree', n\_jobs=1, nthread=None, gamma=0, min\_child\_weight=1, max\_delta\_step=0, subsample=1, colsample\_bytree=1, colsample\_bylevel=1, colsample\_bynode=1, reg\_alpha=0, reg\_lambda=1, scale\_pos\_weight=1, base\_score=0.5, random\_state=0, seed=None, missing=None, \*\*kwargs)

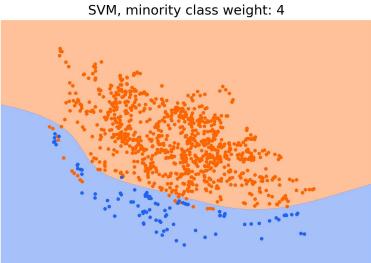
#### Weighting in tree models affects

### Weighting in tree models affects impurity calculations

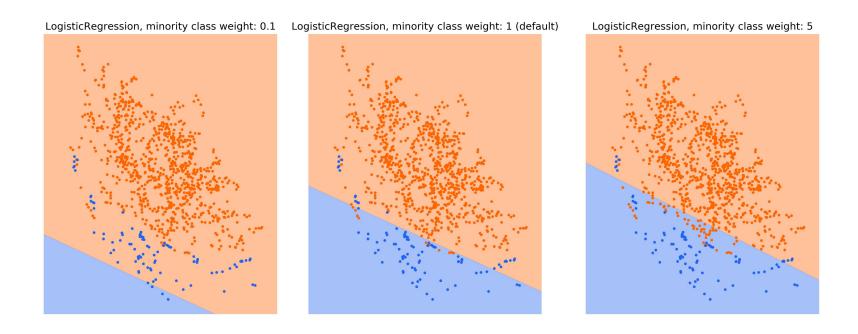
# Weighting in tree models affects impurity calculations and prediction-time voting

## Weighting in SVM's pushes the hyperplane away from the minority class



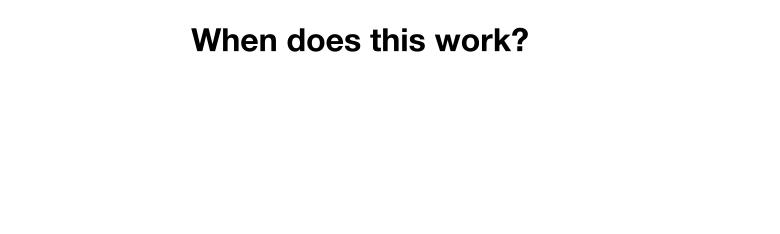


### Weighting in logistic regression pushes the hyperplane away from the minority class



# Weighting in kNN changes the distance metric

| Weighting in | changes |  |
|--------------|---------|--|



### Weighting is less effective under high imbalance



As the degree of imbalance increases... the probability that using weighted empirical cost minimization to counter imbalance will be effective in reducing bias decreases.

- Wallace et al.

### Weighting is more effective with more data

"

[A]s the size of the training set increases, such strategies [i.e. class weighting] will become more effective, in general

- Wallace et al.



Directly addresses the issue



Directly addresses the issue



Requires knowledge of cost/benefit



Directly addresses the issue



Requires knowledge of cost/benefit



Effective when closer to balance, with lots of data



Directly addresses the issue



Requires knowledge of cost/benefit



Effective when closer to balance, with lots of data



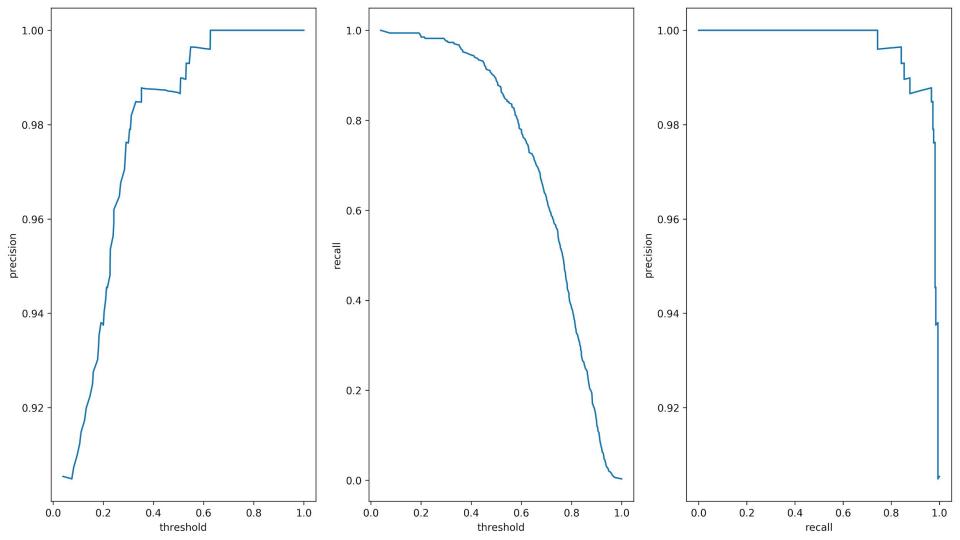
Difficult (if not already supported) 03
Prediction post-processing

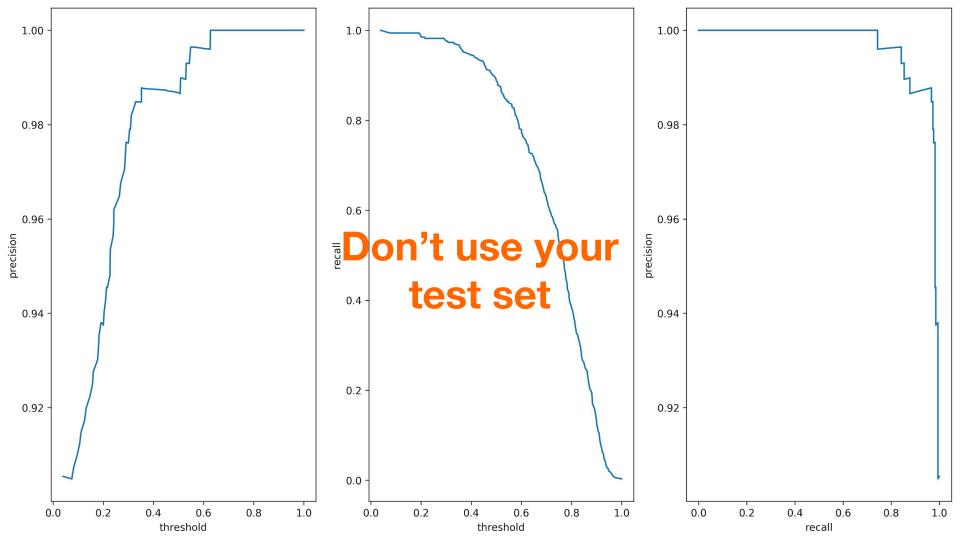
#### **POST-PROCESSING**

- + Threshold selection
- + Cost-based classification

# Can we make this a ranking problem?

# Can we make this a ranking problem? If not: choose a threshold to optimize your metrics



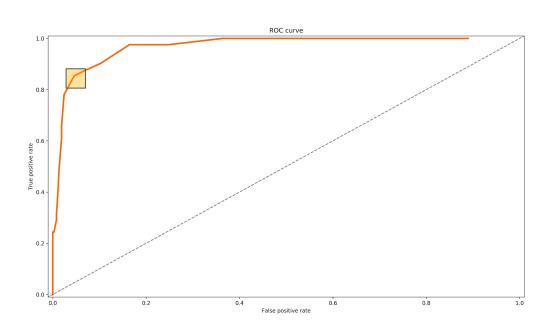


#### **POST-PROCESSING**

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#### **POST-PROCESSING**

- + Threshold selection
- + Cost-based classification
  - Use ROC curve to choose a threshold (Sinha and May)
  - **MetaCost** (Domingos)



True positive rate **0.85** 

False positive rate **0.05** 

Threshold 0.64

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

Prior probability of negative class

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

Cost of a false positive

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

True negative rate (specificity)

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

Prior probability of positive class

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

Cost of a false negative

$$Cost = p0 * cost_{FalsePos} * (1 - TNR) + p1 * cost_{FalseNeg} * (1 - TPR)$$

True positive rate (sensitivity)

$$Cost = 0.1 * 5 * 0.05 + 0.9 * 1 * 0.15 = 0.16$$

A false positive is 5 times as bad as a false negative

Minority class = 10%

### Pick the threshold with the lowest cost

| Cost |
|------|
|      |

0.64 0.16

0.89 0.24

0.91 0.86

### Pick the threshold with the lowest cost

### **Threshold Cost**

| 0.64 | 0.16 |
|------|------|
|      |      |

0.89 0.24

0.91 0.86

# Cost-based classification is different from special-purpose learners



Does not modify the learning algorithm



Can be used with (almost) any model

#### PREDICTION POST-PROCESSING



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Straightforward



Usable with most models

#### PREDICTION POST-PROCESSING



Straightforward



Usable with most models



Understudied in imbalanced domains

### Agenda



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**Solutions** 



**Recommendations** 

#### PRACTICAL TIPS FOR DEALING WITH IMBALANCE

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Establish a baseline

**Use AUC** 

**BASELINE** 

Provide class weights

(if possible)

**CLASS WEIGHTS** 

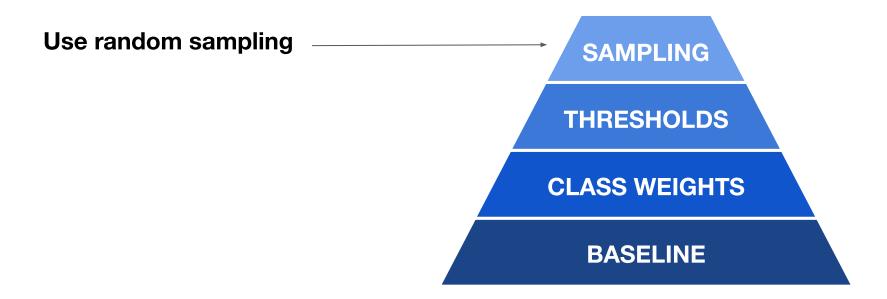
**BASELINE** 

# **Select thresholds wisely**

**THRESHOLDS** 

**CLASS WEIGHTS** 

**BASELINE** 





In almost all imbalanced scenarios, practitioners should bag classifiers induced over balanced bootstrap samples – Wallace et al.

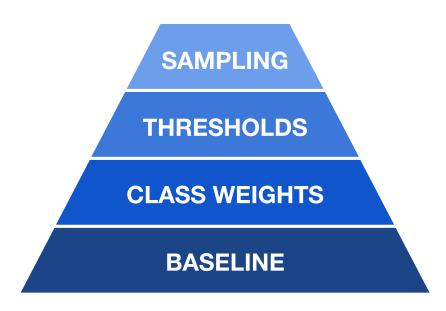
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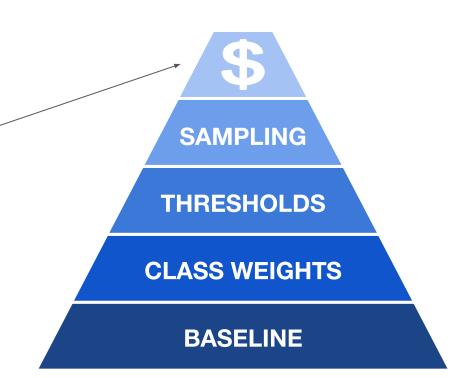


Random over-sampling...
is very competitive to more
complex over-sampling
methods

- Batista et al.



Explore more expensive techniques (e.g. SMOTE)





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email: sgt@samueltaylor.org



#### **REFERENCES**

- + <u>Batista, Prati, and Monard.</u> A study of the behavior of several methods for balancing machine learning training data.
- + <u>Branco, Torgo, and Ribeiro.</u> A Survey of Predictive Modelling under Imbalanced Distributions.
- + <u>Chawla, Bowyer, Hall, and Kegelmeyer.</u> SMOTE: Synthetic Minority Over-sampling Technique.
- + <u>Domingos.</u> MetaCost: a general method for making classifiers cost-sensitive.
- + <u>He, Bai, Garcia, and Li.</u> ADASYN: Adaptive Synthetic Sampling approach for Imbalanced Learning.

#### **REFERENCES**

- + <u>KEEL</u>
- + <u>Luque, Carrasco, Martin, and de las Heras.</u> The impact of class imbalance in classification performance metrics based on the binary confusion matrix.
- + <u>Sinha and May.</u> Evaluating and Tuning Predictive Data Mining Models Using Receiver Operating Characteristic Curves.
- + Wallace, Small, Brodley, and Trikalinos. Class Imbalance, Redux.

#### **HOW ABOUT F1 (AKA F MEASURE)?**

+ "F1 [is] highly biased and should be avoided for use in imbalanced datasets" - Luque et al.

+ "F combines two values that should never be combined" - Soboroff

Performance loss... is quite modest (below 5%) for the most balanced distributions up to 10% of

- Prati, Batista, and Silva

minority examples